



BOYS BASKETBALL PLAYOFF DATES / SITES FOR 2017

CIF-SS **BOYS Basketball** post-season playoff dates and sites:

32 TEAM BRACKET

Divisions 1AA, 1A, 2AA, 2A, 3AA, 3A, 4AA, 4A, 5A, 6

TUESDAY	February 14	Wild Card Round
WEDNESDAY	February 15	1st Round
FRIDAY	February 17	2nd Round
TUESDAY	February 21	Quarterfinals
FRIDAY	February 24	Semifinals

These games are played at designated home sites. All games in the playoffs will be played at 7:00 p.m. Any change to the schedule will be noted on the bracket. See divisional bracket on website for more information.

16 TEAM BRACKET

Open Division, 5AA

WEDNESDAY	February 15	Wild Card
FRIDAY	February 17	1st Round
TUESDAY	February 21	Quarterfinals
FRIDAY	February 24 **	Semifinals

**These games are played at designated home sites, with the exception of the Boys Open Division Semi-Finals game. See divisional bracket on website for more information.

OPEN DIVISION BOYS SEMI-FINAL GAMES – Friday, February 24th

will be played at the Galen Center – go to www.galentix.com to purchase pre-sale general admission tickets beginning Thursday, February 16th @ 10:00 am
(CIF-SS Courtesy Card, CIF-SS Press Credential and CIF-SS Photo Credential NOT accepted at this site)

OPEN DIVISION CONSOLATION SEMI-FINAL AND FINAL

TUESDAY/WEDNESDAY	Feb 28 / March 1 - Semifinals	Designated Home Sites
THURSDAY/FRIDAY	March 2 / 3 - Finals	Designated Home Site

CHAMPIONSHIP FINALS – Boys and Girls

All divisions, with the exception of the Open Division Consolation Final, will play at one of the following locations. Date and location to be designated in week prior to finals date.

Tickets for presale will be sold at the school sites.

Friday, March 3, 2017	3 playoff games	Azusa Pacific University
Friday, March 3, 2017	3 playoff games	Godinez High School
Saturday, March 4, 2017	6 playoff games	Azusa Pacific University
Saturday, March 4, 2017	6 playoff games	Godinez High School
Saturday, March 4, 2017	4 playoff games	(Session 1) Honda Center
Saturday, March 4, 2017	2 playoff games	(Session 2) Honda Center